Spring 2013 Young Artists class additions

3D Game Modeling
Grades 9-12
YAGD400.00
Saturdays, February 2–March 23
9:30am–12pm
8 sessions
room: M316
cost: $310
Are you intrigued with gaming and 3D modeling? Get into the ‘game’ and join us! This introductory course will allow you to explore the tools and techniques needed to model game characters, game objects, architectures, environments, and more. We will utilize leading game industry software packages including Autodesk Maya which is used by such companies as EA, Sony, and Nintendo. You will also learn how to grasp and understand 3D digital space as you learn to use 3D textures and shading. You will take your ideas through the process of turning them from concept to reality. This class can be taken along with Game Level Design.
Knut Hybinette

Game Level Design
Grades 9-12
YAGD410.00
Saturdays, February 2–March 23
1–3:30pm
8 sessions
room: M316
cost: $310
Game on! This introductory course will help you learn how to create 3D game environments and set-up basic game play using Unreal Development Kit (UDK), one of the leading game engines used to create many games including Gears of War, Mass Effect, and Borderlands. You will try your hand at animation, and learn how to implement basic level design theory including ergonomics and rhythm while also exploring the use of basic AI (artificial intelligence). This class can be taken along with 3D Model Gaming.
Knut Hybinette

Knut LSG Hybinette was born in Enkoping, Sweden and is an Assistant Professor at the Cleveland Institute of Art where he teaches game design and digital foundations. He works in multiple mediums including game design, photography, animation, video, and sound. Knut has consulted with many game studios for game research in indie, serious, and triple A (XBOX-PS3-iOS) games. His work has been exhibited in galleries in Sweden, Portugal, Germany, and the United Sates. Knut’s work has been published in many publications including Oculus and in 2003 he was commissioned by January to create a portfolio of images of the Chicago skyline at night. Knut has shown a series of photographs that tell us of the process of aging through examining each individual story at Arts Atrium Gallery in New York and at Jet Artworks Gallery.